Third Year					
Fall Semester	**HRS**	**✓**	**Spring Semester**	**HRS**	**✓**
Gen Ed: Distribution Cat. (CC) Culture and Creativity: COMM 261 Intro to Video Games (Recommended) **(One Distribution Category course must be outside of CA)**	4		Gen Ed: Distribution Cat. (VE) Values and Ethics: COMM 260 Good & Evil in Design Film and Media (Recommended) OR (SS) Systems, Sustainability, and Society **(One Distribution Category course must be outside of CA)**	4	
Gen Ed: Scientific Reasoning	4		Visual Communication Design Elective	4	
COMM 322-Web Design	4		Visual Communication Design Writing/ Production Course (Choose one)	4	
COMM 339-Publication Design	4		General Elective: Elective	4	
Total:	16		**Total:**	16	

Fourth Year					
Fall Semester	**HRS**	**✓**	**Spring Semester**	**HRS**	**✓**